Bachelor of Computer Science and Fine Arts

-in Animation and Moving Image

3792



| | Term 2 | Term 3 |
|--------|------------------------------|------------------------------|
| _ | DART1200 Digital Studio 1 | DART1201 Digital Studio 2 |
| Year 1 | Computer Science* | Computer Science |
| | Computer Science* | Computer Science |

| | Term 1 | Term 2 | Term 3 |
|--------|-------------------------------------|-------------------------------------|----------------------------------|
| | DART1350 Media Arts Theory | Computer Science | DART1351 Media Arts Theory |
| Year 2 | Level 1 Disciplinary Studio 1 | Level 1 Disciplinary Studio 2 | Computer Science |
| | Computer Science | Computer Science | |

| Year 3 | Term 1 | Term 2 | Term 3 |
|--------|-------------------------------------|-------------------------------------|---------------------|
| | Level 2 Disciplinary Studio 1 | Level 3 Disciplinary Studio 1 | Computer Science |
| | Level 2 Disciplinary Studio 2 | Level 3 Disciplinary Studio 2 | Computer Science |
| | Art Theory Level 1 or 2 | | Computer Science |

| NOTES | Please refer to the Handbook under your chhttps://www.handbook.unsw.edu.au/undergra Computer Science Component: *Please refer to 2023 Computer Science Sar | refer to the Handbook under your chosen specialisation/s to adjust study plan in line with course availability www.handbook.unsw.edu.au/undergraduate/programs/2023/3792 er Science Component: refer to 2023 Computer Science Sample Programs under Bachelor of Computer Science-3778 for your chosen Major www.unsw.edu.au/engineering/student-life/student-resources/progression-checkslDARVI\$820Effects 1 | | | | |
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Bachelor of Computer Science and Fine Arts

- in Visual Arts

3792

Term 2 2023 Commencing Students

| Year 1 | Term 2 | Term 3 |
|--------|--------------------------------------|--------------------------------------|
| | DART1100 Studio Art Practice 1 | DART1101 Studio Art Practice 2 |
| | Computer Science* | Computer Science |
| | Computer Science* | Computer Science |

| | Term 1 | Term 2 | Term 3 |
|--------|--|-------------------------------------|---|
| | Computer Science | Computer Science | Computer Science |
| Year 2 | Level 1 Disciplinary Studio 1 | Level 1 Disciplinary Studio 2 | DART1301 Histories of Contemporary Art 2 |
| | DART1300 Histories of Contemporary Art 1 | Level 2 Disciplinary Studio 1 | |

| 3 | Term 1 | Term 2 | Term 3 |
|--------|--------------------------------------|-------------------------------------|----------------------------|
| | DART2100 Studio Art Practice 3 | DART2101 Studio Art Practice 4 | Art Theory Level 1 or 2 |
| Year 3 | Computer Science | Level 2 Disciplinary Studio 2 | Computer Science |
| | Computer Science | Computer Science | |

| | Computer Science Component: *Please refer to 2023 Computer Science Sample Programs under Bachelor of Computer Science-3778 for your chosen Major https://www.unsw.edu.au/engineering/student-life/student-resources/progression-checksheets Fine Arts Component: You must complete two studio sequences of Level 1, Level 2 & Level 3 courses 18UOC each in two of the 6 studio Art Theory Course options can be chosen from courses with prefixes: DART13xx, DAr | | | |
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Bachelor of Computer Science and Fine Arts

- in Music Pedagogy

3792

Term 2 2023 Commencing Students - Music Specialisation available after completing 24uoc in Music -



Faculty of Arts, Design & Architecture

Bachelor of Computer Science and Fine Arts

- in Music Creative Practice 3792



| Year 1 | Term 2 | Term 3 |
|--------|---------------------------|---------------------------|
| | MUSC1802 Music Craft 2 | MUSC1803 Music Craft 3 |
| | Computer Science* | Computer Science |
| | Computer Science* | Computer Science |

| | Term 1 | Term 2 | Term 3 |
|------|------------------------------------|--|--|
| 2 | MUSC1807 Music Literacies 1 | MUSC1808 Music Literacies 2 | MUSC2116 Sound, Society and Self in World Music |
| Year | MUSC1901 What's Music About? | MUSC1604 Western Music: a Panorama | Computer Science |
| | MUSC1801 Music Craft 1 | Computer Science | |

| Year 3 | Term 1 | Term 2 | Term 3 |
|--------|---------------------|---------------------|---------------------|
| | Computer Science | Computer Science | Computer Science |
| | Computer Science | | |
| | | | |

This Sample Program is subject to term course offerings and specialisation/s. Please refer to the Handbook and adjust study plan in line with course availability https://www.handbook.unsw.edu.au/undergraduate/programs/2023/3792

Computer Science Component:

*Please refer to 2023 Computer Science Sample Programs under Bachelor of Computer Science-3778 for your chosen Major https://www.unsw.edu.au/engineering/student-life/student-resources/progression-checksheets

Music Component:

- Denotes core courses which are offered once a year and must be taken sequentially in the term listed:
- You must take 18 UOC of Craft and Musicology Prescribed Electives as below;

Craft courses - a maximum of 12 UOC from

MUSC2901 Music Craft 4

MUSC2902 Music Craft 5 MUSC2903 Music Craft 6

ALICOZOG Music Crant o

MUSC2706 Music Ensemble

Musicology courses - at least 6 UOC from courses listed in Handbook. Some courses may not be offered every year

- Music Craft courses completed as part of the Focus requirement cannot be double counted towards Craft
 Prescribed Flectives
- MUSC4102 Critical Practice in Music –term offering may change from Term 2 to Term 3